GAMEs DESIGn LevEl 3 ExtENdEd CerTiFiCate

WHERE CAN IT TAKE YOU?

Freelance

Many people that work in the creative industries end up as freelancers doing a variety of different roles. These include Online Game Designer, Online Gameplay Programmer, Flash Developer, Illustrator, Animator, Photographer, Film Maker/Editor, Effects Artist.

Print and Web Based

This is a large part of the creative industries and there are a variety of roles that you could go into in this area of the creative industries. These include Magazine Journalist, Newspaper Journalist, Editorial Assistant, Writer, UX Designer, Multimedia Specialist, Advertising Media Buyer, Copywriter, Web editor, Press Photographer, Press Sub Editor.

Radio and TV

Radio and TV are a large part of how we consume media and there are a variety of roles in this part of the industry. Jobs include Researcher, Producer, Director, Runner, Broadcast Journalist, Cinematographer, Disc Jockey, Camera Operator, Video Editor, Writer, Lighting Technician, Engineer, Radio or TV Presenter, Floor Manager, Production Assistant.

Management Roles

Management is an important part of the creative industries as people are needed to organise and promote events and artists. Jobs include Social Media Manager, Web Content Manager, Public Relations Officer, Event Manager, Administrator, Art Director, Marketing Manager.

Animation and Visual

There are a variety of jobs in this industry, many of them freelance, and the Games industry continues to grow in this country. Jobs in this area include Games Designer, Special Effects Artist, Concept Artist, Game Producer, Digital Producer, Game Tester, Game Writer, Character Artist, Character Modeller, Senior Animator, Animation Director.

FurTHer CarEer InFoRMaTIOn

These are just a small selection of the careers you could go on to pursue should you study Games Design Level 3 Extended Certificate.
Many of these careers require a university degree and therefore we would recommend looking into the specific requirements for each university course by heading to their respective websites.

What does the course involve?

Gaming is a huge industry which is rapidly expanding, particularly in East Anglia. Games can take many forms and are not just used for recreational purposes but also as marketing tools and ways of communicating a message about a service, product or campaign.

This Level 3 Games Design course is an excellent complement to other practical and computing based subjects such as Media, Graphic Design, Engineering, ICT and Computing.

Over the course of two years you will learn the background to gaming and also the necessary practical and creative skills to create your own games which people will be able to play.

You will develop specific skills in using Photoshop, Illustrator, Blender and Unity to create 3D Models, 2d game assets, Animations, and environments as well as how to create computer games.

This course is designed to be work-based and relies on you using your problem-solving and creative skills and managing your project effectively.

These skills are not only applicable to games design but to a variety of career paths. The 2d and 3d graphic skills can be applied to architecture, landscape design, film making, geographical simulations, art, engineering, 3d printing and much more.

Having completed this course you can progress straight into employment or higher education. UCS runs a successful Level 4 Games Design course at their Waterfront Campus. Employment opportunities include: Digital Animator; Computer Games Designer; Graphic Designer; interactive media designer, 3D architectural designer and Web Designer.

Can I take additional qualifications?

This qualification can be taken alongside a combination of A Levels and/or Extended Certificates. You can discuss the suitable subject combinations at interview.

How will I be assessed?

There will be internal and external assessment of written and practical assignments.

What are the costs?

There are no charges to study this course. However, there may be some costs for trips.

What is the duration?

This is a two year course.

Entry Requirements

General entry requirements for A Levels. Students must have an enthusiastic interest in Gaming, ICT, 3D Graphics and Digital Animation which should be demonstrated at interview.

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